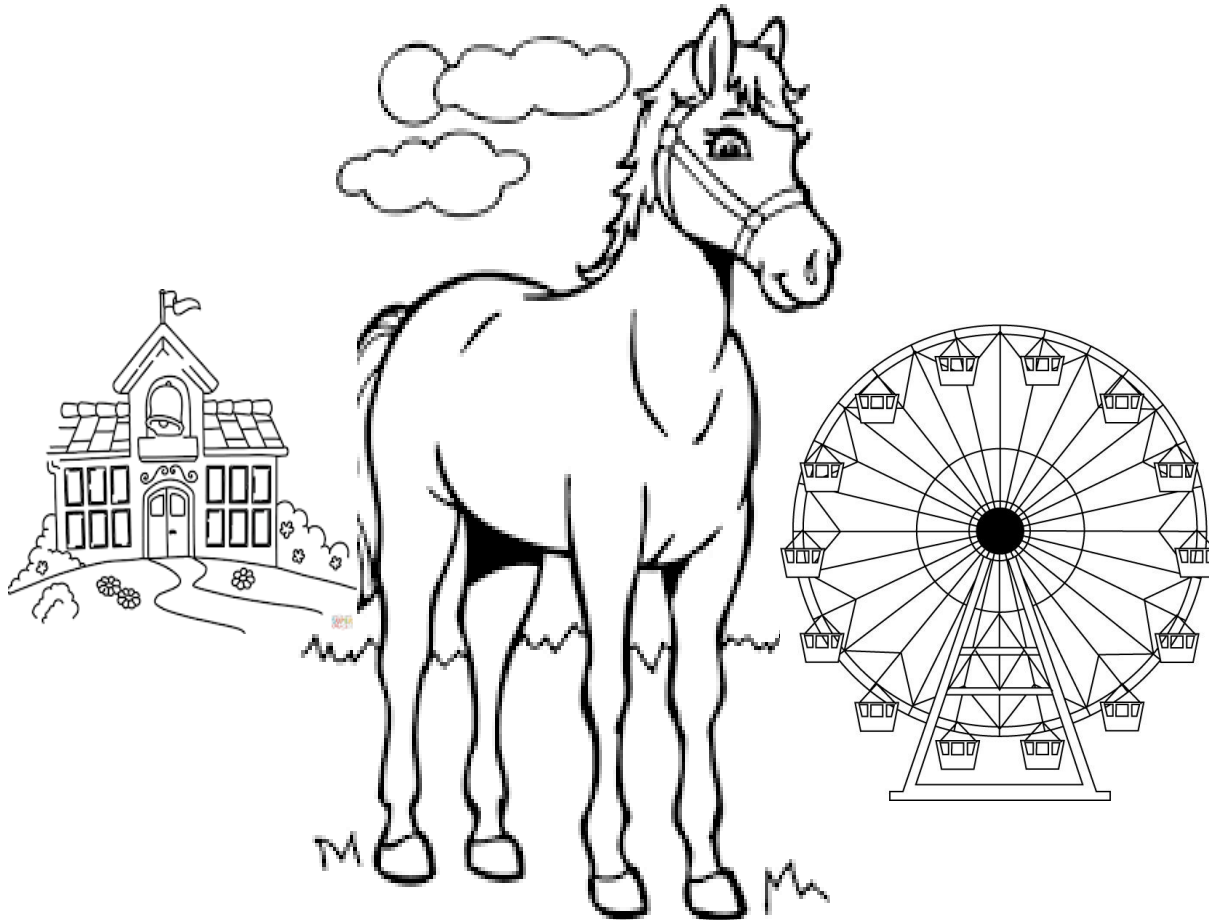
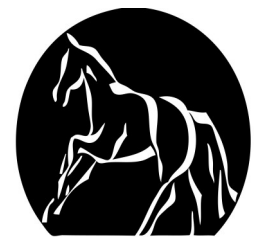




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*Back to School
Carnival Show
August 17 & 18th
Pattern Book*



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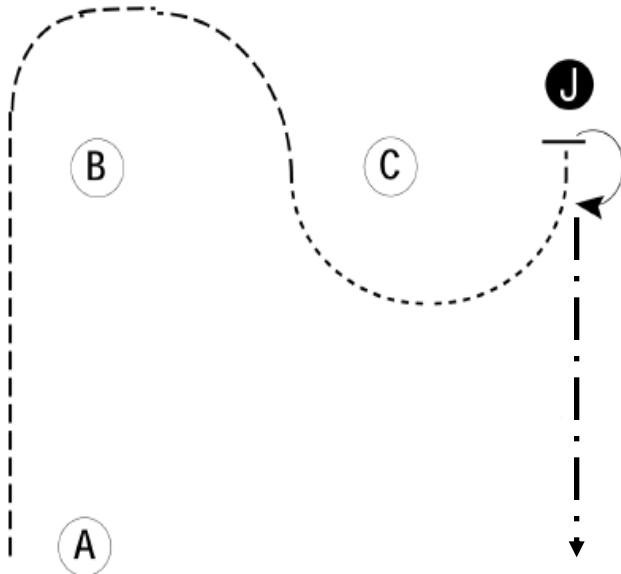
SHOWMANSHIP—A



Youth 13 Under, Beginner WT, Small Fry WT,

14+/Adult WT , Select WT

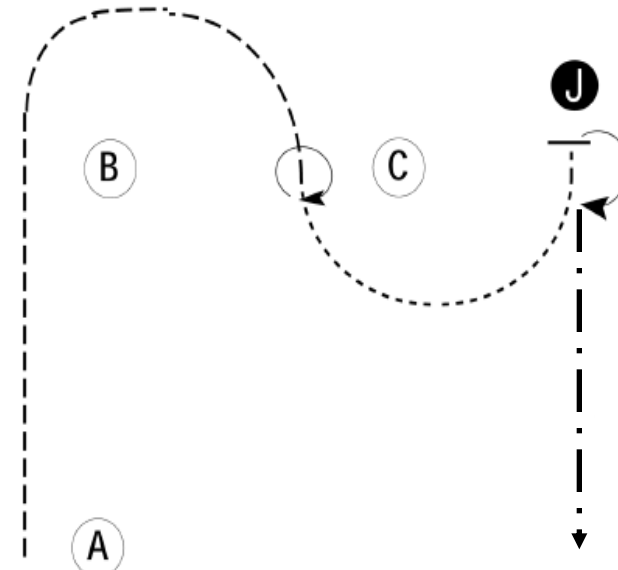
Youth 18 Under and Adult



Be ready at A.

1. Trot from A and around B and to C.
2. Walk from C to the judge.
3. Stop and set up for inspection.
4. When dismissed, perform a 180 degree pivot.
5. Extended trot straight away from the judge.

Walk
Extended Walk
Trot	-----
Extended Trot	- . - . - . - . - .
Back	← → ← → ← → ← →



Be ready at A.

1. Trot from A and around B and to C.
2. Stop. 360 degree pivot.
3. Walk from C to the judge.
4. Stop and set up for inspection.
5. When dismissed, perform a 180 degree pivot.
6. Extended trot straight away from the judge.

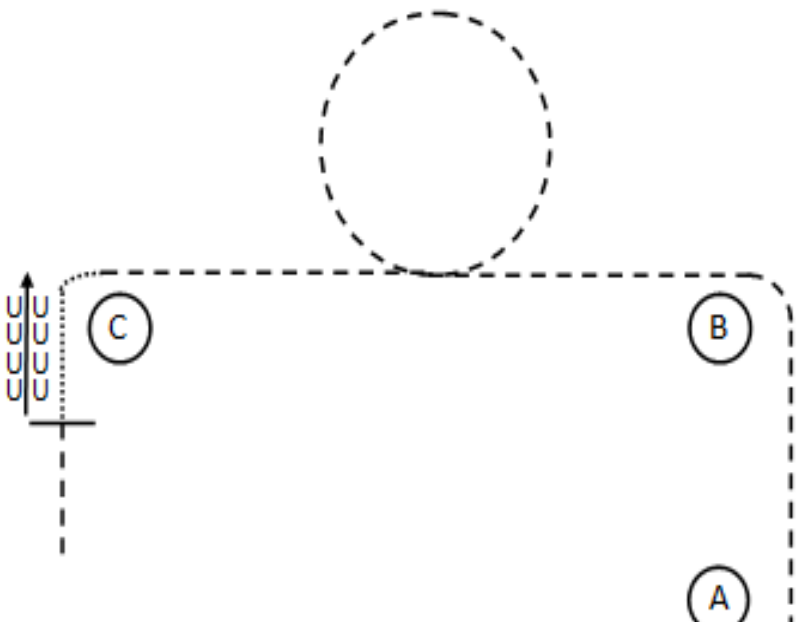
Walk
Extended Walk
Trot	-----
Extended Trot	- . - . - . - . - .
Back	← → ← → ← → ← →

HUNT SEAT EQUITATION—A



Youth 13 Under, Beginner W/T, Small Fry W/T,
14+ Adult W/T, Select W/T

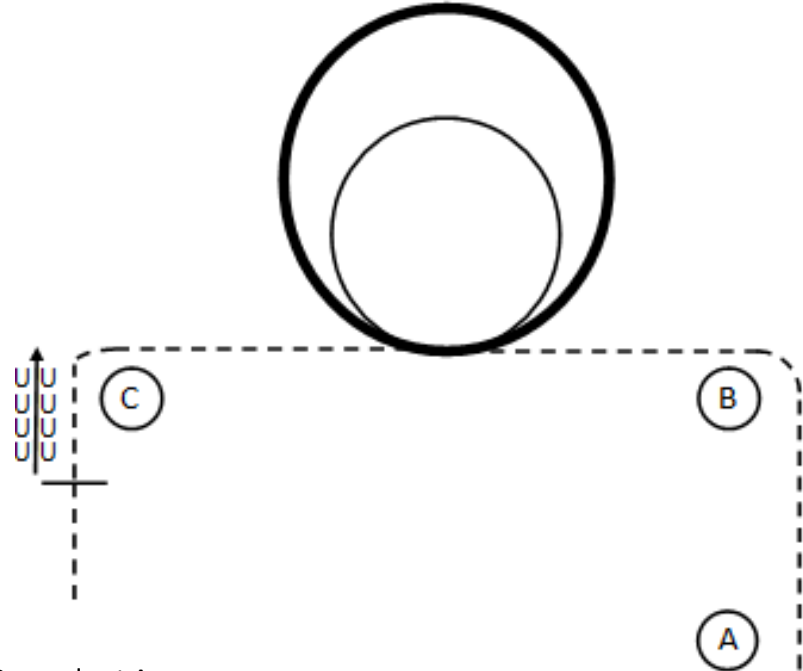
Youth 18 Under and Adult



Be ready at A.

1. Posting trot on the right diagonal to B and halfway to C.
2. Change diagonal and trot a circle to the right and to C.
3. At C, walk and then walk around C.
4. Halt and back approximately one horse length.
5. Sitting trot to exit.

Walk
Trot	- - - -
Canter	—
Hand Gallop	▬
Back	← CCCC CCCC ←
Leg Yield	≡≡≡
Lead Change	≡≡
Marker	⊙ A



Be ready at A.

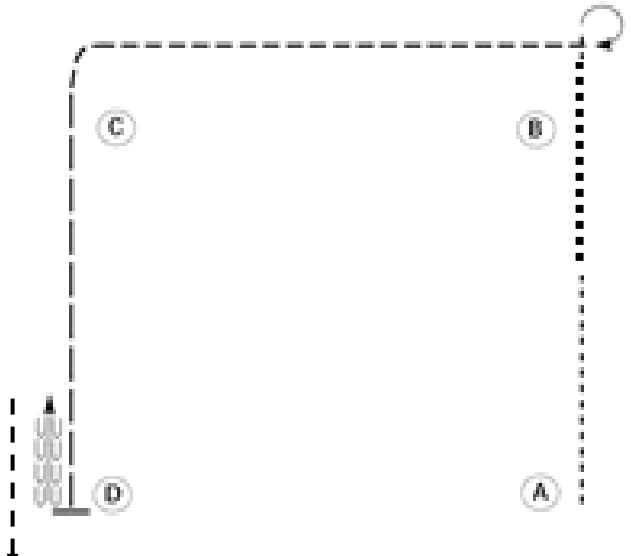
1. Posting trot on the right diagonal to B and halfway to C.
2. Canter in a circle to the right on the right lead.
3. Hand gallop a larger circle to the right on the right lead.
4. Two point trot to and around C.
5. Halt and back approximately one horse length.
6. Sitting trot to exit.

Walk
Trot	- - - -
Canter	—
Hand Gallop	▬
Back	← CCCC CCCC ←
Leg Yield	≡≡≡
Lead Change	≡≡
Marker	⊙ A



Youth 13 Under, Beginner W/T, Small Fry W/T,
14+ Adult W/T, Select W/T

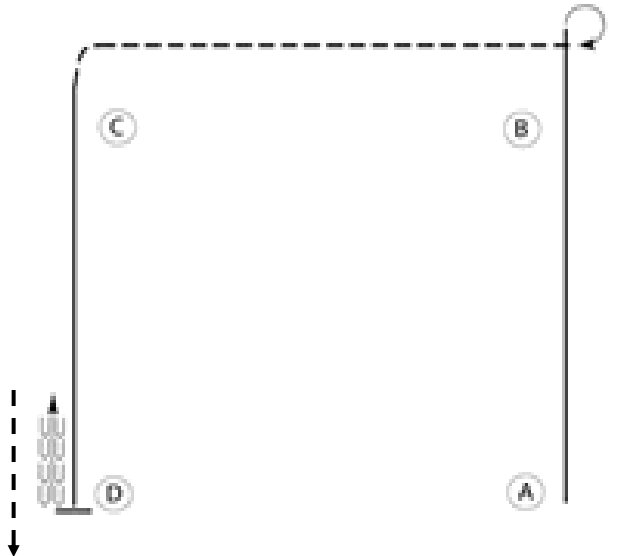
Youth 18 Under and Adult



Be ready at A.

- Walk from A to B. Halfway to B, extend the walk.
- Stop past B and execute a 270 degree haunches turn to the right.
- Jog from B around C.
- Extend the jog from C to D.
- Stop at D and back horse length.
- Exit at a jog.

Walk
Jog	-----
Extended Jog	-----
Lope	=====
Leg Yield	
Lead Change	↘↘↘↘
Back	←←←←
Marker	(B)
Sidepass	←→



Be ready at A.

- Lope on the right lead from A to B.
- Stop past B and execute a 270 degree haunches turn to the right.
- Jog from B around C.
- Lope on the left lead from C to D.
- Stop at D and back one horse length.
- Exit straight ahead at a jog.

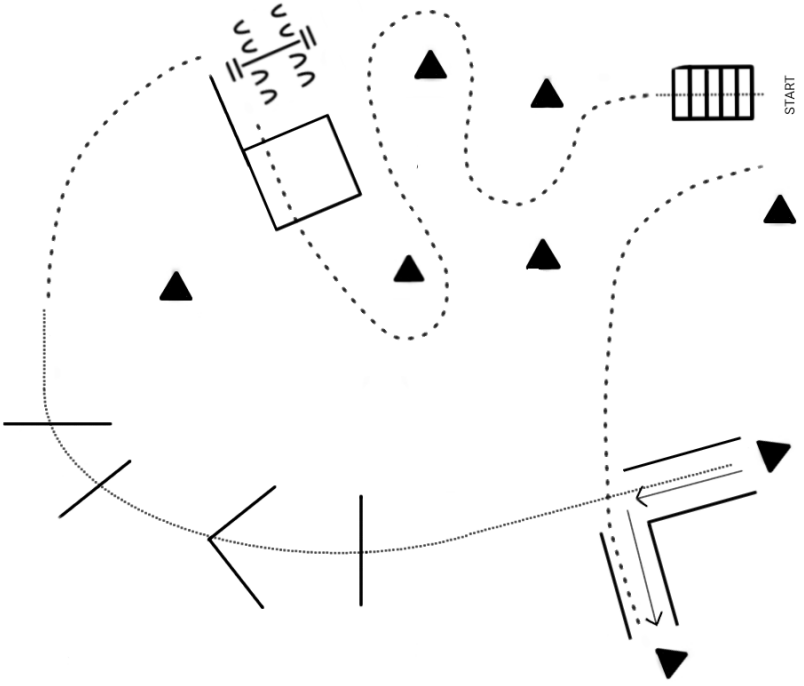
Walk
Jog	-----
Extended Jog	-----
Lope	=====
Leg Yield	
Lead Change	↘↘↘↘
Back	←←←←
Marker	(B)
Sidepass	←→

TRAIL— E



Youth 13 Under, Beginner W/T, Small Fry W/T,
14+ Adult W/T, and Select W/T

Youth 18 Under and Adult



1. Walk bridge
2. Trot cones
3. Left Hand push gate
4. Trot
5. Walk over poles into chute
6. Back L
7. Trot to exit

LEGEND

..... WALK

..... TROT

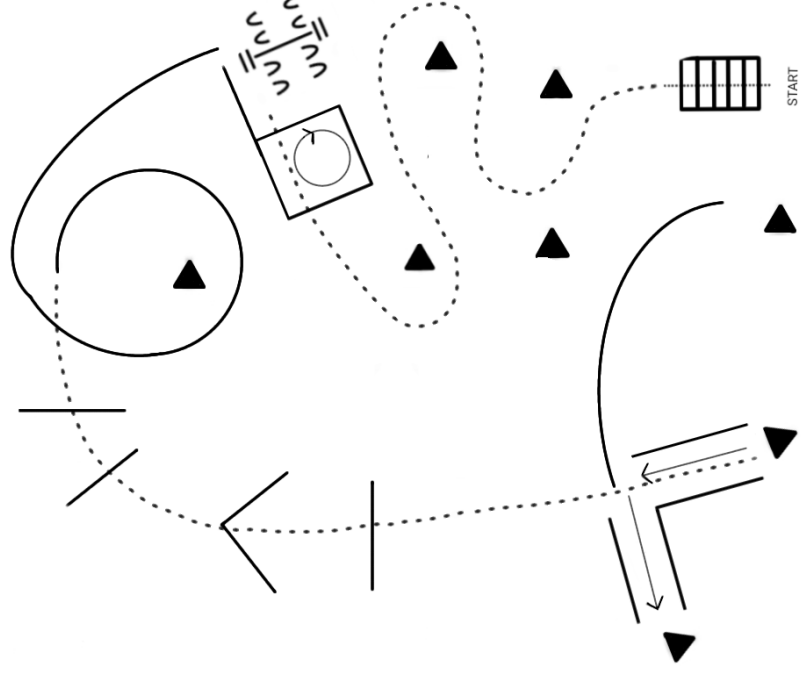
..... EXT TROT

..... CANTER

..... EXT

..... CANTER

..... BACK



1. Walk bridge
2. Trot cones into box
3. 360R in box
4. Left Hand push gate
5. Left lead lope
6. Trot over poles into chute
7. Back L
8. Right lead lope

LEGEND

..... WALK

..... TROT

..... EXT TROT

..... CANTER

..... EXT

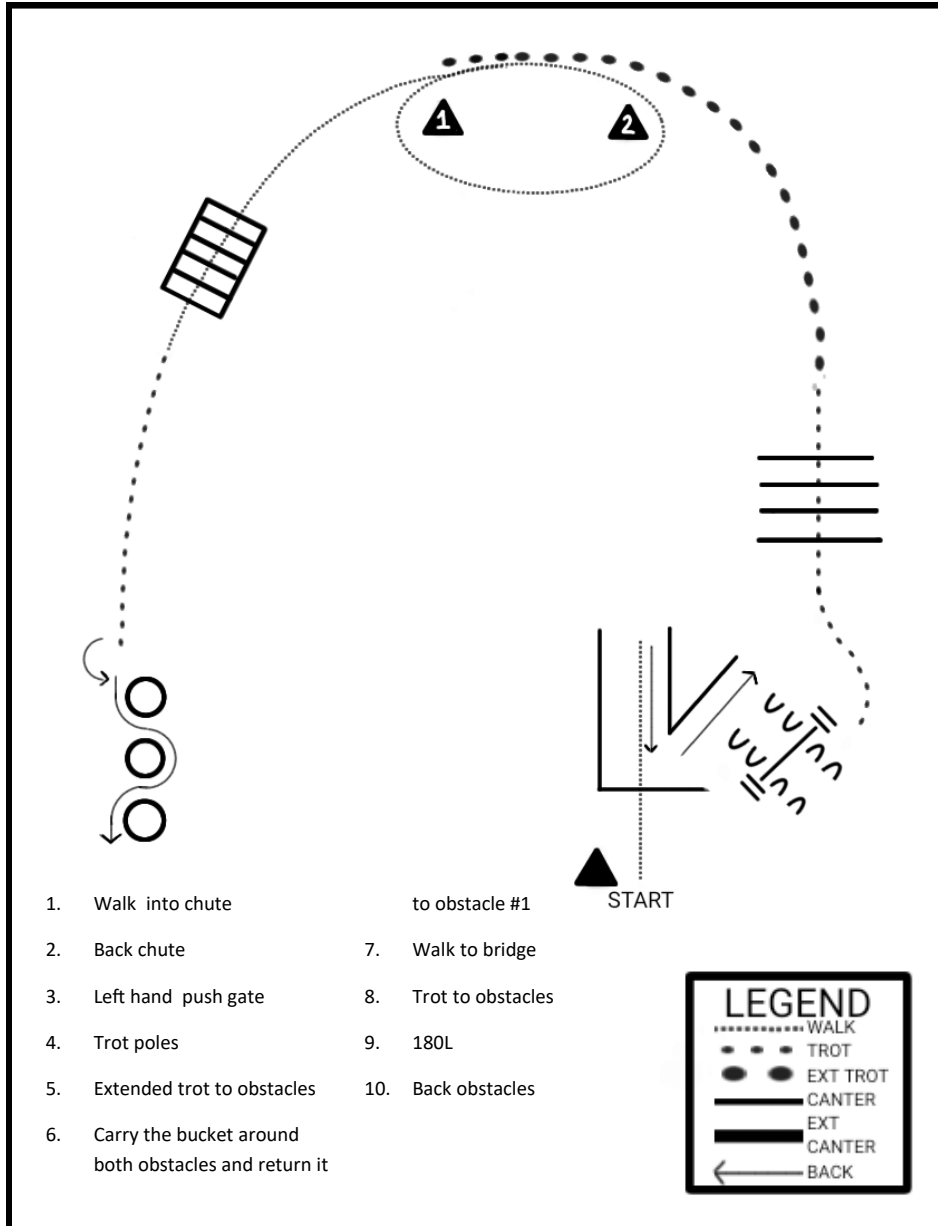
..... CANTER

..... BACK

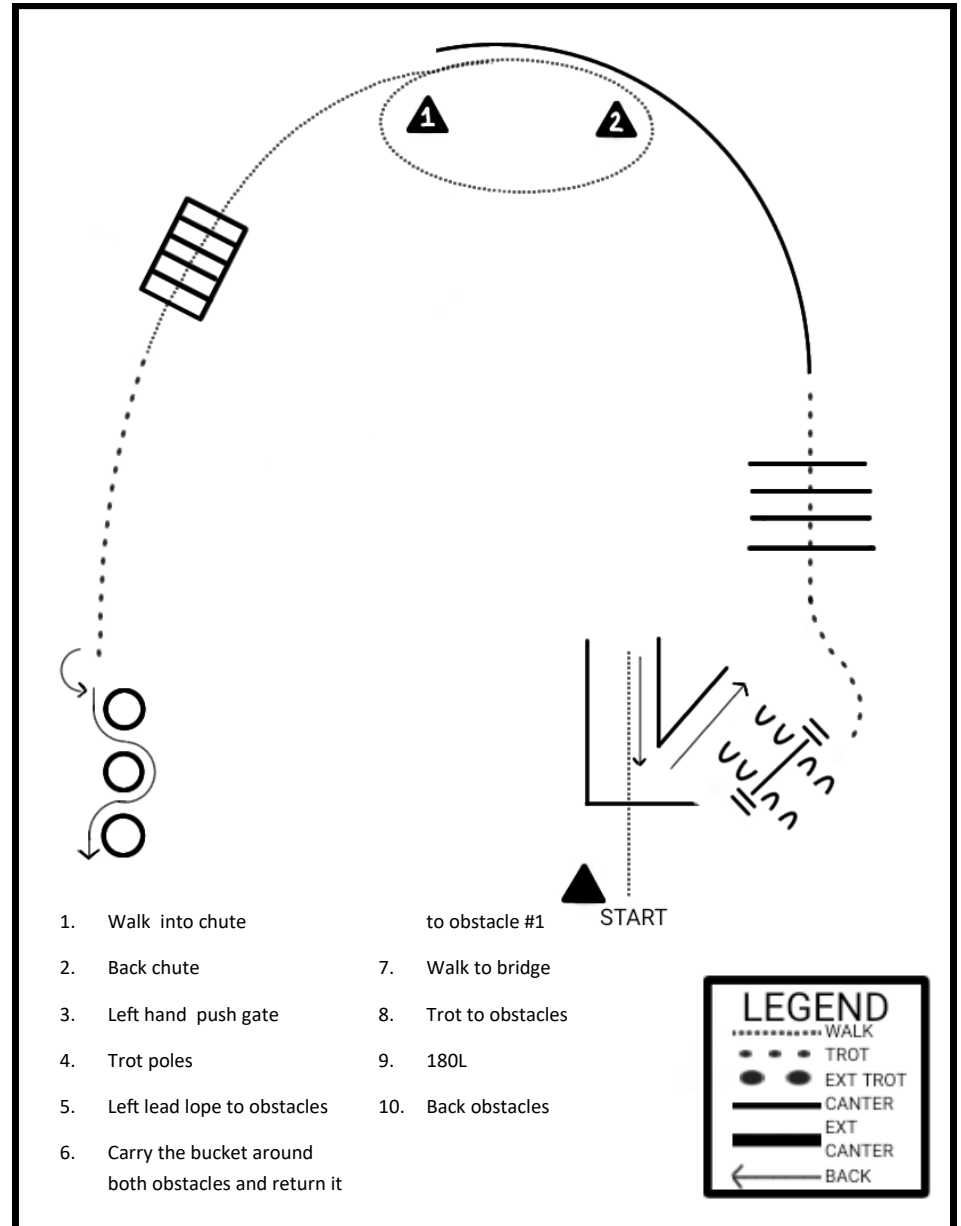
RANCH TRAIL— B



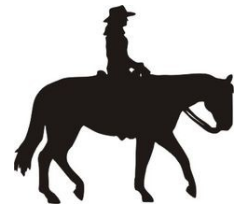
Youth W/T and Adult W/T



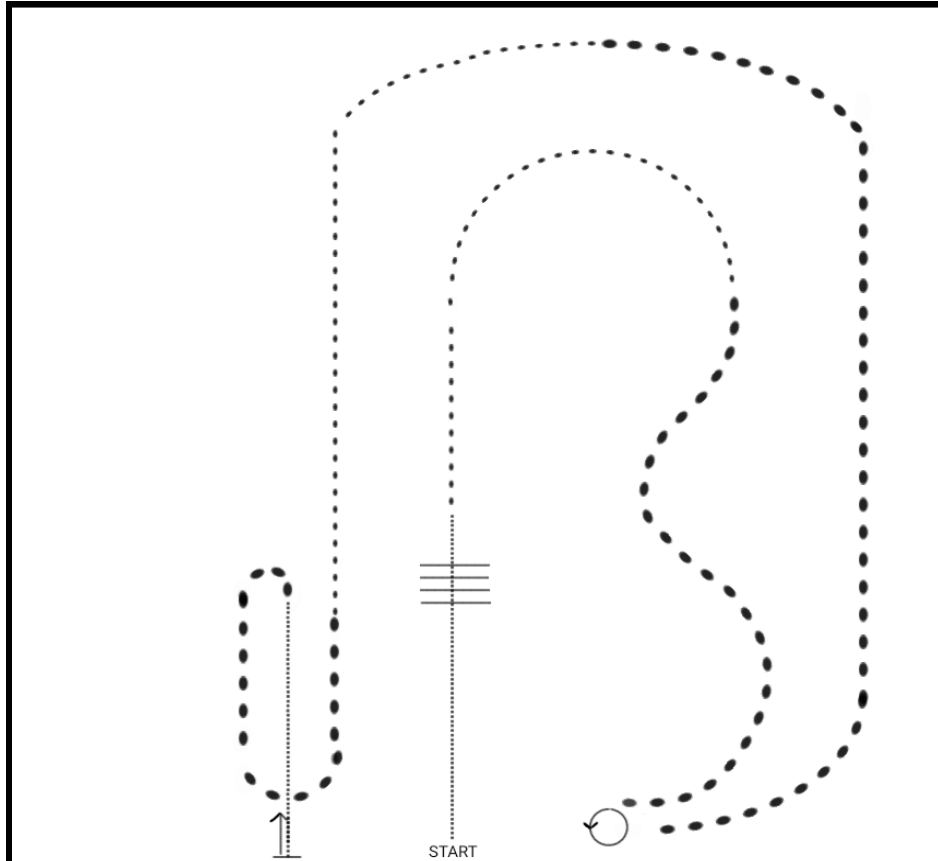
Youth and Adult



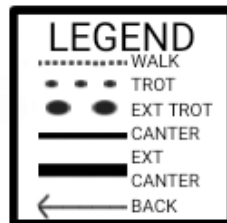
Ranch Riding—D



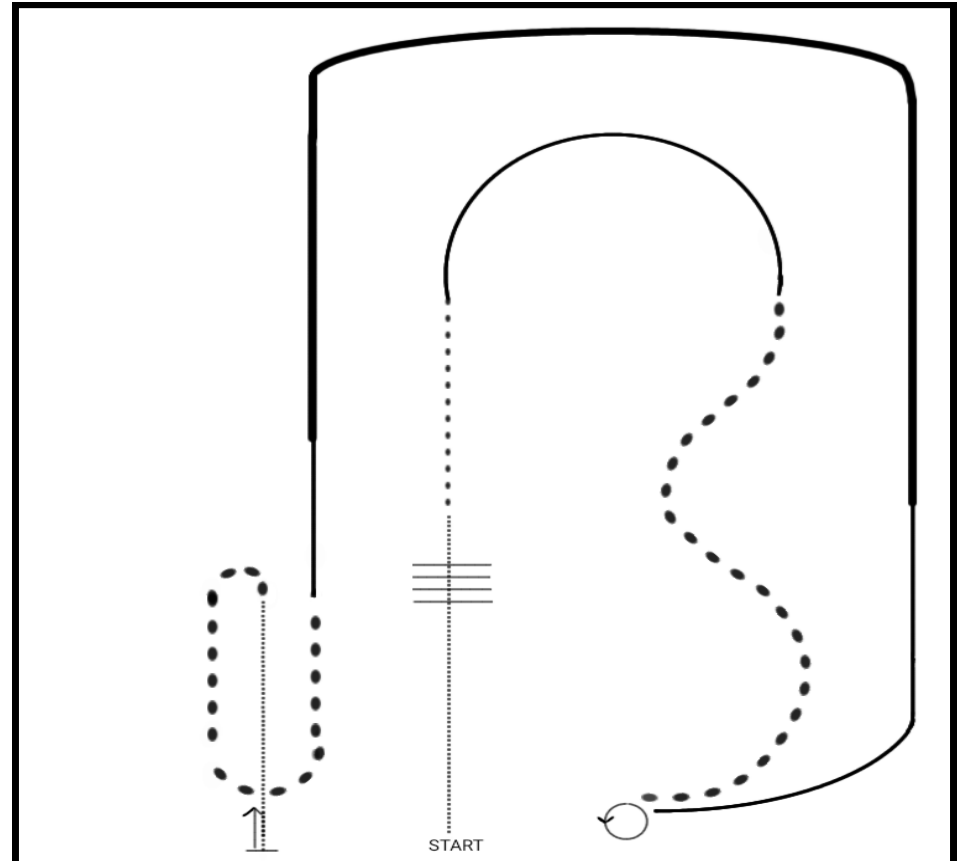
Youth W/T and Adult W/T



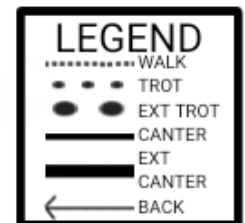
1. Walk to and over poles
2. Trot
3. Extended trot serpentine
4. 540L
5. Extended trot
6. Trot
7. Extended trot loop
8. Walk
9. Stop and back one horse-length



Youth and Adult



1. Walk to and over poles
2. Trot
3. Right lead lope
4. Extended trot serpentine
5. 540L
6. Left lead through corner
7. Extended Lope, collect
8. Extended trot loop
9. Walk
10. Stop and back one horse-length





WALK SHOWMANSHIP/EQUITATION/HORSEMANSHIP

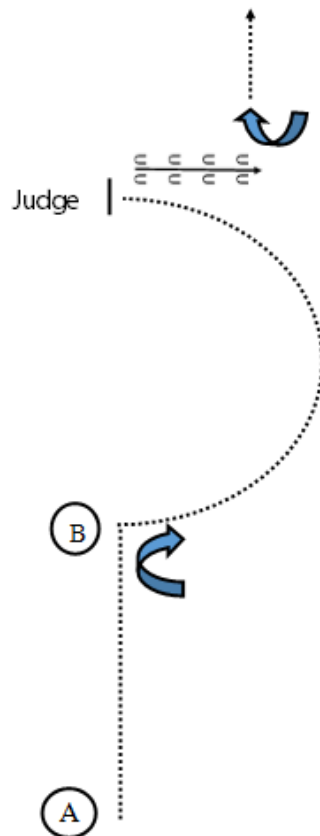


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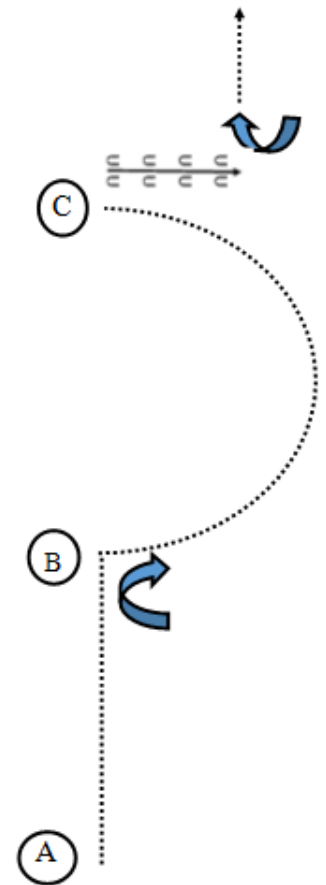
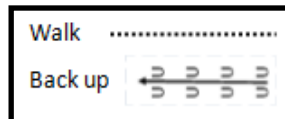
SMS

EQ/HMS



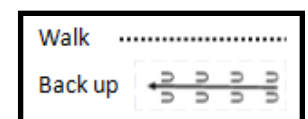
Be ready at A.

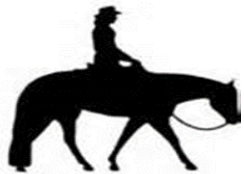
1. Walk from A to B.
2. At B, perform a 90 degree turn and walk the half circle to the judge.
3. Stop and set up for inspection.
4. When dismissed, back up 4 steps.
5. Perform a 90 degree turn and walk to exit.



Be ready at A.

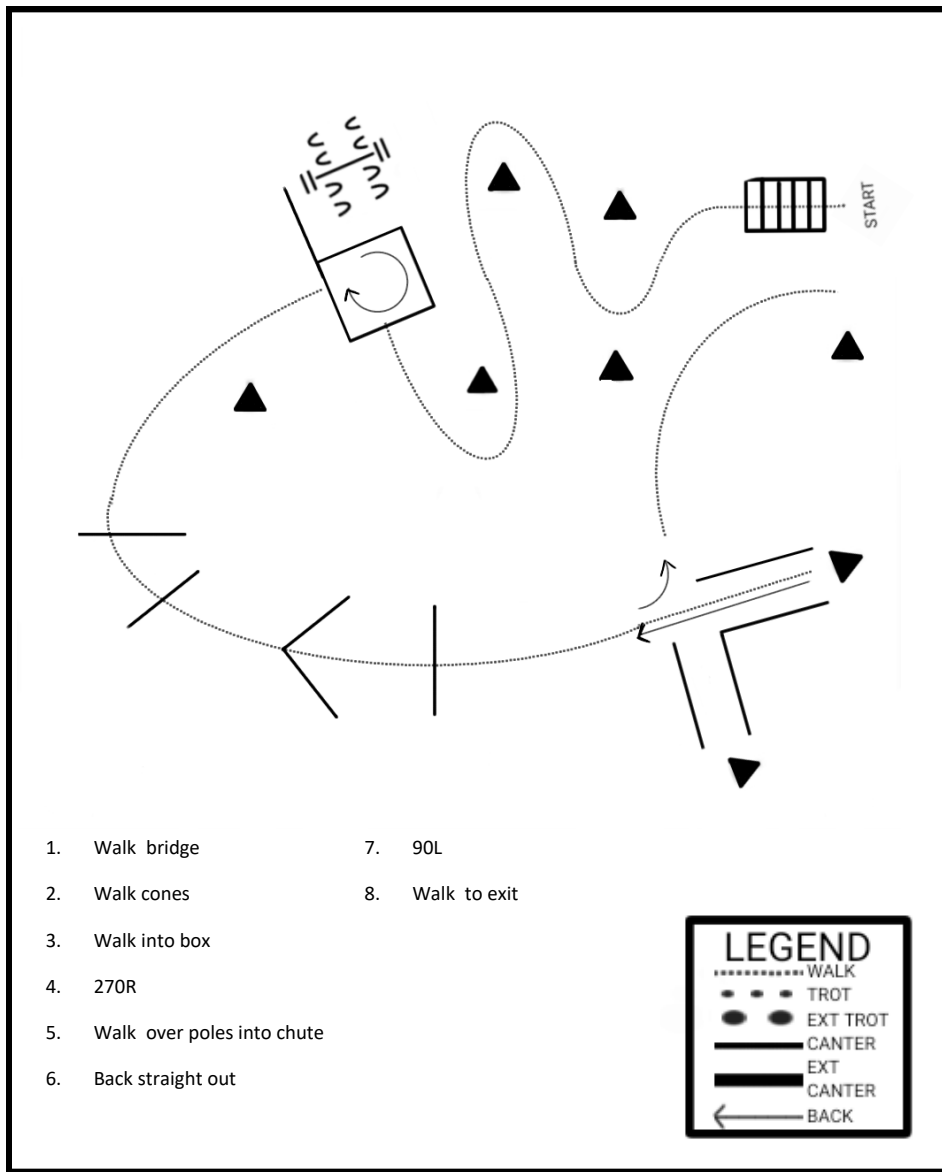
1. Walk from A to B.
2. At B, perform a 90 degree turn and walk the half circle to C.
3. Stop at C and back up 4 steps.
4. Perform a 90 degree turn and walk to exit.





WALK TRAIL

PATTERN E



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IN-HAND TRAIL

PATTERN E

